A minor in Archaeology provides an introduction to the study of the material cultures of past societies. It can complement many majors because the skills, methodologies and techniques acquired through archaeology are increasingly applied to contemporary research topics such as climate change, agricultural sustainability, interethnic violence, global conflict, migration, urbanism, social inequality, public health, gender politics, etc.

Ideal for majors such as Anthropology, Applied Physics, Art and Art History, Biology, Classics, Earth Systems, Engineering, Environmental Sciences, History, and Religious Studies, a minor in Archaeology gives students a broader perspective outside their major and informs them of different ways archaeological methods and theory can be applied to their research. Combined with faculty excellence in research, scholarship, and creativity, and the interdisciplinary nature of this field, students are exposed to more ideas and opportunities, enabling them to round out their degree better informed and more connected, thus helping them find more success post graduation.
DESIGN
YOU OWN MINOR

Units Required for Minor
To minor in Archaeology, students take at least 27 units of relevant course work comprised of:

- 10 units of core courses
- 2-5 units of methods/skills courses
- 5 units of theory courses
- 10 units of elective courses

OR, SELECT
FROM ONE OF THREE PRE-PACKAGED TRACKS

These minor tracks are complete packages of courses that comprise a full minor designed to appeal to students from different majors

<table>
<thead>
<tr>
<th>Ideal for students majoring in Biology, Human Biology, Environmental Sciences</th>
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</thead>
<tbody>
<tr>
<td>Core - choose two:</td>
</tr>
<tr>
<td>- Archaeological Methods (ARCHLGY 102) - required;</td>
</tr>
<tr>
<td>- Introduction to Archaeology (ARCHLGY 1);</td>
</tr>
<tr>
<td>- History of Archaeological Thought (ARCHLGY 103);</td>
</tr>
<tr>
<td>- Archaeology as a Profession (ARCHLGY 107A).</td>
</tr>
</tbody>
</table>

| Methods and Skills - choose one: |
| - The Social Life of Human Bones (ARCHLGY 115); |
| - Archaeobotany (ARCHLGY 126); |
| - Human Skeletal Anatomy (ANTHRO 175); |
| - Zooarchaeology (ARCHLGY 119); |
| - Environmental Archaeology (ARCHLGY 110). |

| Theory - choose two: |
| - Archaeology of Food (ARCHLGY 124); |
| - Animals and Us (ARCHLGY 34); |
| - Archaeology of Climate (ARCHLGY 106). |

| Electives - take both: |
| - A Deep Dive Into the Indian Ocean (ANTHRO 129C); |
| - Sailing the Wine-Dark Sea (ARCHLGY 145). |
### Ideal for students majoring in Engineering or Computer Science

**Core - choose two:**
- Archaeological Methods (ARCHLGY 102) - required;
- Introduction to Archaeology (ARCHLGY 1);
- History of Archaeological Thought (ARCHLGY 103);
- Archaeology as a Profession (ARCHLGY 107A).

**Methods and Skills - choose one:**
- Computational/Digital Methods (TBD year to year);
- Ceramics analysis (TBD year to year);
- Virtual Italy: Methods for Historical Data Science (CLASSICS 115);
- Digital Methods in Anthropology (ANTHRO 98C);
- Spatial Approaches to Social Science (ANTHRO 130D);
- Experimental Archaeology (ARCHLGY 233 – by petition only).

**Theory - take both:**
- Design of Cities (ARCHLGY 156);
- Ten Things: An Archaeology of Design (ARCHLGY 151)

**Electives - must take:**
- Engineering the Roman Empire (ARCHLGY 118)

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### Ideal for students in History, Art History, Heritage Studies, Religious Studies, or other Humanities

**Core - choose two:**
- History of Archlgy Thought (ARCHLGY 103) - required;
- Introduction to Archaeology (ARCHLGY 1);
- Archaeological Methods (ARCHLGY 102);
- Archaeology as a Profession (ARCHLGY 107A).

**Methods and Skills - choose one:**
- Museum Cultures (ARCHLGY 134);
- Virtual Italy - (CLASSICS 115).

**Theory - choose one:**
- Theory of Social and Cultural Anthro (ANTHRO 90B);
- Ten Things: An Archaeology of Design (ARCHLGY 151);
- Design of Cities (ARCHLGY 156).

**Electives - choose two:**
- Heritage course (TBD year to year);
- Archaeologies of Religion (ANTHRO 117B);
- Colonialism course (TBD year to year);
- Archaeology of Gender and Sexuality (ARCHLGY 129);
- The Artist in Ancient Greece (ARTHIST 100N);
- Ancient Empires (CLASSICS 81/HISTORY 117);
Strengths of Archaeology Program

- Mediterranean archaeology,
- Historical archaeology in N America, Africa, Europe, South and East Asia,
- Origins of agriculture and settled life in China, the Middle East and the Andes,
- Theoretical archaeology,
- Heritage studies,
- History of the discipline,
- Visual culture,
- Urban studies,
- Digital humanities,
- Big history and archaeology,
- Long-term comparative studies,
- Maritime archaeology.

Questions?
Contact Olivia Bethel, our Student Services Officer at archaeology@stanford.edu

More Information:
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